

ARCADE COMBAT EDITION

MECH WARRIOR®²

31ST CENTURY COMBAT

HEADS-UP DISPLAY

POWER-UPS



HEAT SINK



HEALTH



INVINCIBILITY



FIRE RATE
INCREASE



STEALTH



WEAPONS
RELOAD



JUMP JET



SPEED BURST

Radar Display
(Green = Friendly,
Red = Enemy,
Yellow = Projectiles,
Blue = Objective)

Targeting Bracket

Targeting Camera



Enemy 'Mech
Damage Display
(Yellow=75%,
Red=25%)

Jump Thrust
Indicator

Heat Tracking
Indicator

User 'Mech
Damage Display
(Blue=100%,
Yellow=75%,
Red=25%)

Weapons Display
(Green = Ready,
Red = Reloading,
Black = Empty/
Damaged)

Mission Objective

Targeting Reticle

Throttle Forward
(Green)
or
Reverse Throttle
(Blue)

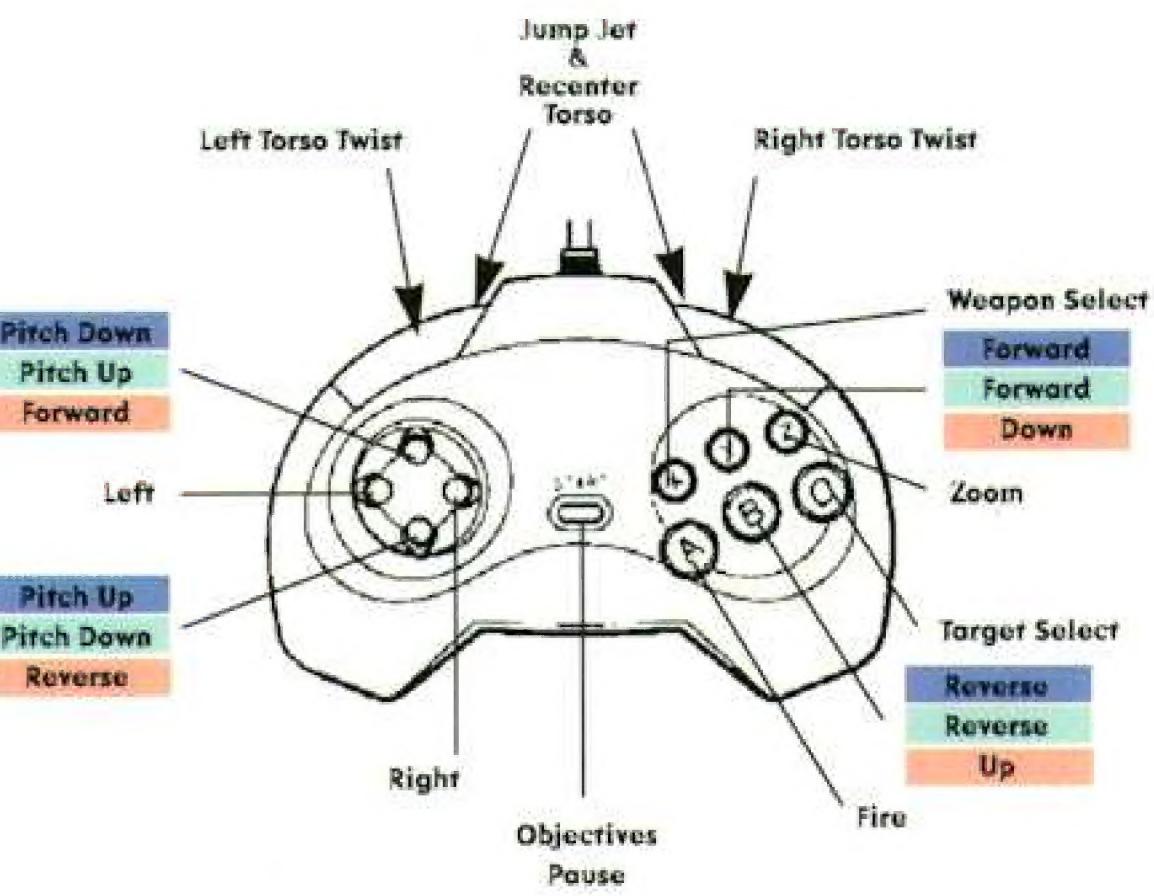
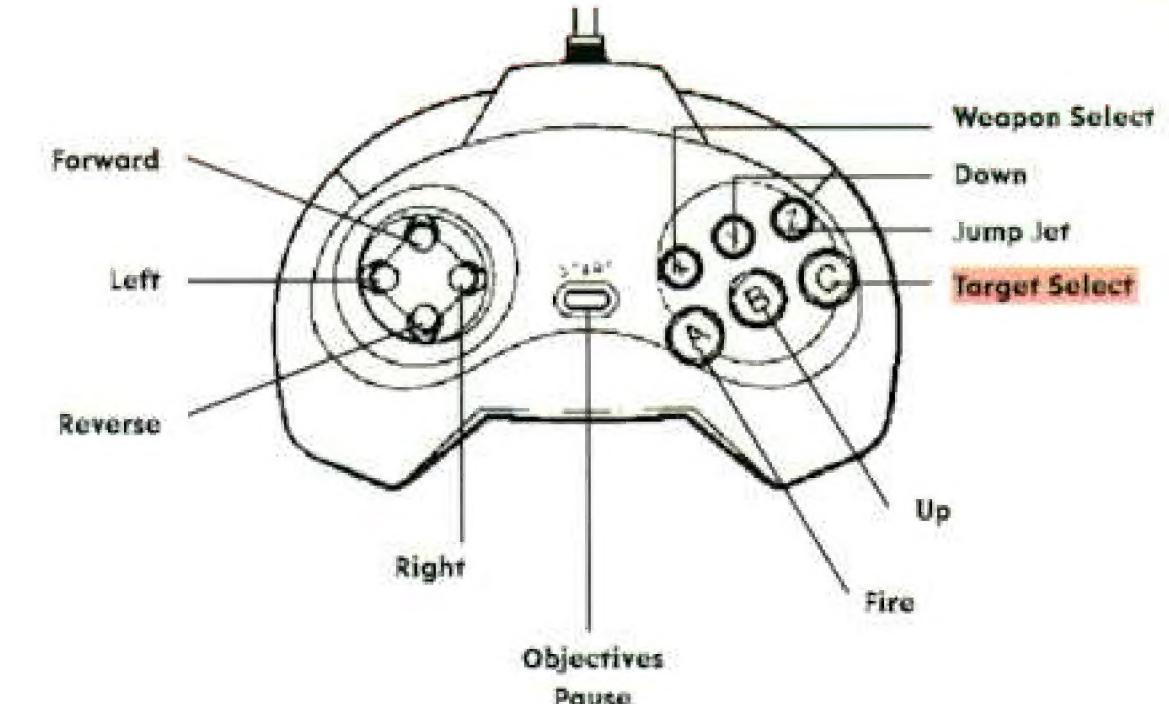
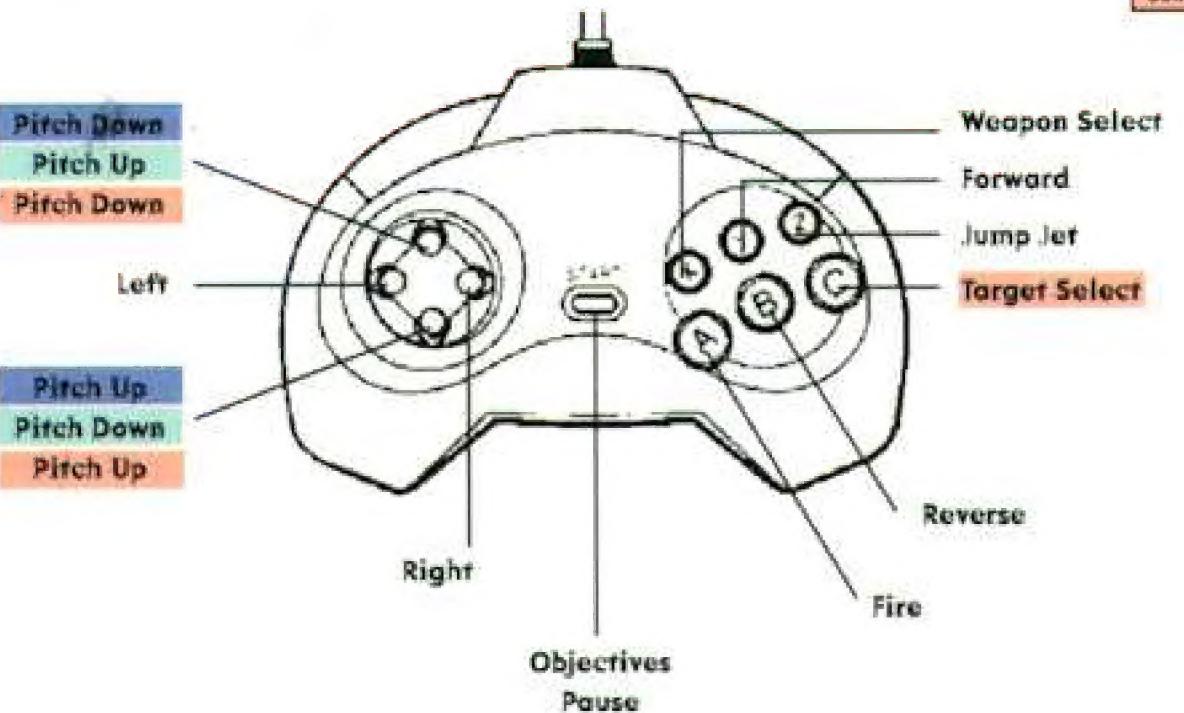
ACTIVISION®

CONFIGURATIONS 1, 2 & 4

CONFIGURATIONS 3 & 5

Configuration 1
Configuration 2
Configuration 4

Configuration 5



Configuration 6
Configuration 7
Configuration 8

CONFIGURATIONS 6, 7 & 8

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